

The background features a large, light blue watermark of the United Nations emblem, which consists of a world map surrounded by a laurel wreath. In the center of the map, the Hebrew words "עבודת השלום" (Eivodet HaShalom) are written in a stylized font.

# **ATIDMUN 2024**

# **Rules of Procedure**

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# ATIDMUN 2024 Rules of Procedure:

## **1 Points**

### ***1.1 Point of Personal Privilege***

Points of Personal Privilege are used in case a personal discomfort impairs your ability to participate in the debate. It may be raised if you wish to change the temperature of the room or to ask a delegate to raise his voice. Points of Personal Privilege may interrupt the speaker only in the latter case.

### ***1.2 Point of Parliamentary Inquiry***

Points of Parliamentary Inquiry are used in case you have a question to the chairs concerning the Rules of Procedure. It may be raised at any time; however, it must not interrupt a speaker.

### ***1.3 Point of Order***

A Point of Order may be raised in case you feel that the Rules of Procedure are being violated. If the chairs are ignoring Rules of Procedure, you may approach the Secretariat.

A Point of Order may be raised at any time; however, it must not interrupt a speaker.

### ***1.4 Motion to Approach the Chairs***

A Motion to Approach the Chairs is used in case you have a question which doesn't interest the entire committee; this may be a personal question or a clarification on any written material sent to the chairs. It may be raised at any time; however, it must not interrupt a speaker.

As a general note, you may approach the Chairs or any member of the Secretariat on any personal issue you might have at any time, so long as it does not interfere with a speaker.

## **2 Motions**

### ***2.1 Motion to Open Debate***

This motion formally opens the conference. It is the first motion of every committee; without it, debate cannot begin. Moreover, it is used to resume debate after a Motion to Suspend Debate.

The first matter of business in any committee would be deciding between Topic A and Topic B. This means that at the start of the first committee session, following this motion, the chairs will entertain 2 speeches for each topic; a vote shall follow on the question of 'Should the committee discuss Topic A?'. If the motion passes, the committee will begin with Topic A; if not, it will begin with Topic B.

This motion does not require seconds or voting, it is at the discretion of the chairs.

### ***2.2 Motion to Entertain Opening Statements***

This motion can be presented as the first order of business in each topic (both A and B), and will allow each delegate to read out their opening statements regarding the topic. The speaking time will be 60 seconds, and the delegates will approach the floor alphabetically.

This motion does not require seconds or voting, it is at the discretion of the chairs.

### ***2.3 Motion to Open the Speakers' List***

This motion formally introduces the Speakers' List. Once the Speakers' List has been opened, delegates may add themselves to it by sending a note to the chairs. The speaking time at ATIDMUN is 60 seconds; a delegate may use this time to say anything, so long as it is relevant to the topic of the committee. Anytime there are no motions on the floor, the next delegate on the Speakers' List takes the floor.

A delegate may yield his time to one of the following:

1. The Chairs, in which case, the delegate will take his seat and his time will automatically end;
2. Any delegate present, in which case the delegate chosen may choose to accept or decline the yield;

3. Questions, in which case the floor would be open to questions; delegates who have such will raise their placards and be selected by the **chairs**. Time runs only during the response.

This motion does not require seconds or voting, it is at the discretion of the chairs.

#### ***2.4 Motion for a Moderated Caucus***

This motion allows the committee to begin formal debate on any subject within the topic of the committee. When stated, a delegate must mention the **overall time**, the individual **speaking time** and the **subject** of the Caucus. This can be done in the following fashion: "A motion for a ten-minute, one-minute speaking time Moderated Caucus on the subject of X"; a shorter way to introduce the same motion would be "A motion for a 10/1 Moderated Caucus on the subject of X".

During a Moderated Caucus, the delegates will alter in addressing the subject of the Caucus. Any delegate wishing to speak will raise his placard after the current speaker has finished; the speaker will rise in his own seat and address the committee. There are no Points of Information or yielding of any sort during a Moderated Caucus. Once the overall time of the Moderated Caucus has elapsed, the floor will be open to motions.

This motion requires a simple majority to pass.

\*A Moderated Caucus may be referred to as a "Mod" for short.

#### ***2.5 Motion for an Unmoderated Caucus***

This motion allows the delegates to engage in informal debate. Informal debate is not bound by Rules of Procedure, and allows the delegates to move freely throughout the room and interact with each other. An Unmoderated Caucus is primarily used for the building of coalitions and drafting of documents; approaching the Chairs during this time is also permitted.

A Motion for an Unmoderated Caucus must include a time limit: "A Motion for a 15 minute Unmoderated Caucus". During the Unmoderated Caucus, delegates may approach the Chairs for an extension; an Unmoderated Caucus, including any extensions given, may not eclipse 20 minutes. Once the overall time of the Unmoderated Caucus has elapsed, the floor will be open to motions.

This motion requires a simple majority to pass.

\*An Unmoderated Caucus may be referred to as an "UnMod" for short.

### ***2.6 Motion to Introduce a Written Proposal***

This motion enables a delegate to introduce a Draft Resolution to the committee. After this motion is approved by the committee, the sponsors of the Written Proposal (Either a Draft Resolution or an amendment) will select one delegate to present it, reading it in full to the committee.

This motion requires a simple majority to pass. However, it may be immediately granted due to Chair discretion.

(For more information on Draft Resolutions and Amendments, see sections 3 and 4 below)

### ***2.7 Motion for a Panel of Authors***

After a Draft Resolution has been introduced, delegates may motion for a Panel of Authors. The delegate must state the length of the desired Panel of Authors. In a Panel of Authors, 2-3 of the sponsors and signatories of the Draft Resolution will explain its rationale and then take questions from the committee, which the **chairs** will pick.

This motion requires a simple majority to pass.

### ***2.8 Motion to Suspend Debate***

This motion suspends debate; it is used before scheduled breaks (i.e. Lunch).

### ***2.9 Motion to Close Debate***

This motion will end all debate and the committee will **immediately enter voting procedures**. The doors will be barred and all those not present in the committee will not be able to participate in the voting process.

This motion requires a 2/3 majority to pass.

### ***3 Resolution Writing***

For advanced and intermediate committees, all writing must be done on the premises of the conference, after the beginning of the first committee session. **Writing done beforehand will not be admissible.**

#### ***3.1 Working Papers***

A Working Paper is the first draft of a Resolution. It can be written throughout the conference by any delegate; however, Working Papers cannot be introduced to the committee (in formal debate), they have to become Draft Resolutions first.

#### ***3.2 Draft Resolutions***

Any Working Paper that was approved by the Chairs is a "Draft Resolution". A Working Paper may be submitted to the Chairs for approval once it follows these criteria:

- a. It has between 2 and 5 sponsors;
- b. It has at least 1/4 quorum sponsors and signatories.

Chairs can send the Working Paper back to the delegate if the level of writing is insufficient; in such cases, they will provide feedback so as to help the delegate in improving it.

#### ***3.3 Resolutions***

Once a Draft Resolution is voted upon and approved, it becomes the official Resolution of the committee. **Only one Resolution may be adopted per committee.**

## **4 Amendments**

### **4.1 Friendly Amendments**

A friendly amendment must be approved by each of the sponsors of the Draft Resolution before being sent in to the Chairs. The Chairs will then enact these changes without committee debate.

### **4.2 Unfriendly Amendments**

Any amendment which did not receive the approval of each of the sponsors of the Draft Resolution prior to being sent to the Chairs is considered 'unfriendly' and must be voted upon by the committee. An unfriendly amendment must have at least 1/4 quorum signatories in order to be sent to the chairs (not including the delegate).



## **5 Voting**

### ***5.1 Voting on Amendments***

Voting on amendments will take place prior to voting on Draft Resolutions. They will be voted upon by the order submitted.

### ***5.2 Voting on Draft Resolutions***

Draft resolutions will be voted upon by the order submitted (unless a Motion to Reorder Draft Resolution passes, see 5.2.1 below). Delegates may vote in favor of a draft resolution ('Yes'), against a draft resolution ('No'), refrain from voting ('Abstain'), or defer their vote until the rest of the delegates have voted ('Pass'). Delegates who have stated that they are 'Present and Voting' must either vote for or against ('Yes' or 'No') on draft resolutions, and cannot abstain or pass.

These following motions may be presented before the start of substantive voting:

#### ***5.2.1 Motion to Reorder Draft Resolutions***

This motion allows the committee to change the order Draft Resolutions. After it passes, delegates will motion for a new order; these new orders will be voted upon by the order in which they were presented. If there is no majority for any new order, the old order will remain.

This motion requires a simple majority to pass.

#### ***5.2.2 Motion to Vote by Roll Call***

Roll Call vote will require every country, in order, to speak its vote out loud ('Yes', 'No', 'Abstain' or 'Pass').

This motion requires seconds and is up to Chairs discretion.

### ***5.2.3 Motion to Vote Clause by Clause***

A Clause by Clause vote will enable delegates to vote on each clause of the resolution separately. Clauses that fail will be stricken out; the revised resolution will be voted upon after all individual clauses have been voted upon.

This motion requires a simple majority to pass.

## ***6 Special Rules of Procedure by Committee***

### ***6.1 Historical Security Council***

#### ***6.1.1 Double Delegation***

Delegations to the Historical Security Council committee are double delegations, meaning that there are 2 delegates representing each member state.

##### ***6.1.1.1 Speaking in Formal Debate***

Once a delegation has received speaking rights from the chairs, only one of the delegates representing the country may speak. It is up to the delegation to decide who shall speak at any given time.

##### ***6.1.1.2 Voting***

Each delegation will have one vote; delegates must agree between themselves as to how to cast their vote. If they do not agree, they cannot cast their vote.

### ***6.1.2 United Nations Security Council (UNSC)***

#### ***6.1.2.1 Permanent Members***

The Permanent Members of the Council are the People's Republic of China, the French Republic, the Russian Federation, the United Kingdom and the United States of America.

They may be referred to as the 'P5'.

#### ***6.1.2.2 Quorum***

There must be at least 9 members of the Council present at all times. Debate will cease if the quorum is not filled. In such cases where the number of total delegates participating is fewer than 15, the quorum shall be set at 60% of the total number of delegates (instead of 9).

### ***6.1.2.3 Voting***

Procedural votes require at least 9 members in favor (regardless of the amount of delegates in the room at a given time); Substantive votes require at least 9 members including all Permanent Members of the Council. In such cases where the number of total delegates participating is fewer than 15, the required majority shall be set at 60% of the total number of delegates (instead of 9).

### ***6.1.2.4 Motion to Make Vote Substantive***

Before a procedural vote has begun, any Permanent Member of the Council may raise a Motion to make the Vote Substantive. If passed, the vote will become substantive rather than procedural, and all rules of a substantive vote will apply.

This motion requires a second by another Permanent Member, and is not put up for a vote. If two or more Permanent Members object to it, this motion will fail.

### ***6.1.2.5 P5 Caucus***

Once the floor is open to motions, any Permanent Member of the Council may raise a motion for a 'P5 Caucus'. The delegate must specify the time of the motion. If passed, the room will enter an Unmoderated Caucus during which the Permanent Members will step outside of the Council Chamber and discuss amongst themselves in private.

The Permanent Members may decide to invite a non-P5 member out with them; in that case, the Permanent delegate must raise a motion for a P5+1 Caucus, and specify the delegate they wish to add. There are no P5+2 Caucuses.

This motion requires the unanimous agreement of all P5 members, regardless of the opinion of the rest of the Council.

## **6.2 Crisis**

### **6.2.1 Crisis Staff**

#### **6.2.1.1 Backroom**

The backroom is in charge of answering directives. In this capacity, they are responsible for "truth" – that is, whatever they say is fact. They can approve or disapprove any directive and can decide its immediate effects and consequences. The success or failure of any directive depends on its plausibility, creativity and relevance.

Backroom can decide to *Close Directives* at any point in time for any reason, meaning that backroom will not be accepting any directives at this time. This is reversed when backroom decides to *Open Directives*.

Backroom can inform any delegate of any action that took place if they deem it necessary; when they inform the entire committee, this is called a *Crisis Update*.

Backroom staff members are also responsible for judging any directive-related activity of delegates, thus impacting the awards process.

#### **6.2.1.2 Crisis Chairs**

Crisis Chairs begin as Heads-of-Cabinet. Thus, in addition to their roles as moderators and judges of the committee, they are also players in the game, and might further their own interests (however, they are not eligible for awards as they are part of the staff). As such, they could be killed, fired or replaced. If that happens, they will still retain their roles as moderators and judges and will be given a different character.

Every public directive must be accepted by the Chairs before being sent to the backroom.

#### **6.3.1.3 Crisis Director**

The Crisis Director is in charge of both the Frontroom (Chairs) and the Backroom. The Crisis Director has the final say in any disputes between delegates, Crisis staff or any such combination. They are subordinate to the Secretariat.

## **6.2.2 Directives**

### **6.2.2.1 Private Directives**

Whenever directives are open, delegates can send *Private Directives* to the backroom via the Admins. These directives contain **personal** action which the delegate takes individually and requires the compliance of no one. Directives must include details of what the delegates wish to accomplish and answer the “WH Questions.” (Who, What, Where, When, Why, and, most importantly, How).

Notice that personal directives can be authored by more than one delegate. In this case, these directives can detail an action that requires the coordination of all authors of the directive. It must include the signatures of all authors.

Each directive will be answered by the backroom. The answer will state whether the action succeeded or failed and the consequences of it. If the consequences are personal, the delegate would be able to choose whether to keep the information a secret or not. If they are not, the backroom will notify anyone who needs to know, and can notify the entire committee (*'Crisis Update'*).

### **6.2.2.2 Public Directives**

A public directive is a directive that requires the action of the entire committee. It is first sent to the chairs to be added to the Public Directives List. For a public directive to be sent to the backroom, a majority of the Frontroom and the approval of the Chairs must be reached. Under this capacity, the Chairs can choose to disallow any discussion on any public directive.

### **6.2.3 Motion to Present Directives**

If this motion passes, the Chairs will present the Public Directives List and read out all public directives which the committee has yet to vote upon. There will be no discussion on any of these.

This motion requires a simple majority to pass.

If a delegate wishes to discuss a specific public directive, they should first motion to present directives and then motion for a moderated caucus on the specific public directive.

### ***6.2.4 Motion to Vote on Directives***

To present this motion, a delegate should state "Motion to vote on directive x", x being the number given to that specific public directive in the Public Directive List. Delegates can also motion to "vote on all directives on the list" or on some of them.

If this motion passes, the committee will vote upon the aforementioned directives. Any directive that receives majority and the consent of the Chair will be sent to the backroom; those that do not will be deleted by the Chairs.

This motion requires a simple majority to pass.

## ***6.3 International Labour Organization***

### ***6.3.1 General Structure***

#### ***6.3.1.1 Cabinets***

This committee consists of two cabinets (Governments and Labour Organizations).

#### ***6.3.1.2 Separate Cabinets***

The two cabinets shall be separated for the first part of the debate on each topic. During this time, the cabinets will be treated as separate rooms (i.e., each room will conduct its own distinct debate, each room will be able to write its own written materials/draft resolutions).

#### ***6.3.1.3 Unified Cabinet***

After a Motion to Combine Rooms has passed (see X below), the two cabinets will merge into a single, unified room. This can happen at any point during the debate on a topic. Once the cabinets have been unified, they will remain so until the end of the topic at hand.

Substantive voting (incl. voting on resolutions and amendments) can only take place in a Unified Cabinet.

### ***6.3.2 Motions***

#### ***6.3.2.1 Motion for a Country Chat ("CC")***

A delegate may motion to “CC”. This motion will allow each delegate to speak with their government/labor organization counterpart. The delegate must specify the desired time for the motion (“motion for a 10 minute CC”). Once the motion’s time has elapsed, the cabinets will return to their separate debates. Due to the nature of this motion, it may only be raised before the cabinets have been unified.

### ***6.3.2.2 Motion to Combine Rooms***

Delegates may raise this motion at any time during a debate on a topic. If this motion passes, the two cabinets will merge into a single, unified room. Once the cabinets have been unified, they will remain so until the end of the topic at hand.

This motion requires a simple majority in both cabinets to pass. The voting will first take place in the cabinet which proposed it; if it passes, it will immediately trigger a vote in the second cabinet (regardless of the ongoing proceedings).

### ***6.3.3 Voting***

Substantive voting can only take place in a unified cabinet. Resolutions require a simple majority in the unified cabinet, and at least one third of each cabinet in order to pass.

## ***6.4 European Council (EuCo)***

### ***6.4.1 Representation***

Delegates in this committee represent Heads of State of Member States of the European Union. They can speak either in the first or third person, and may address their peers using the respective name of the leader.

### ***6.4.2 Conclusions***

The Council shall present its findings in the form of conclusions, not resolutions. A sample conclusion will be supplied to any delegate that asks for one.



### **6.4.3** *Voting*

Procedural voting requires simple majority; substantive voting, however, requires **unanimous support**.